

BRANLYN NEIGHBOURHOOD ASSOCIATION

YOUTH 3 - PITCH RULES 2019

PLEASE REMEMBER THIS LEAGUE IS A NEIGHBOURHOOD LEAGUE, WITH PLAYERS OF VARYING ABILITIES TRYING TO ENJOY AN EVENING OF ACTIVITY. PLEASE CONDUCT YOURSELF ACCORDINGLY. PLAYERS PARTICIPATING IN THIS LEAGUE DO SO AT THEIR OWN RISK. ZERO TOLERANCE.

CODE OF CONDUCT

Any player, coach, parent or spectator who harasses or attempts to intimidate an Umpire or an Executive Member of the Branlyn Neighbourhood Association, or who conducts themselves in a manner which is contrary to the basic principle of the association to make the league both fun and or recreational, or who is ejected from the game by either an Umpire, any League Executive Member or League Convener shall receive an Immediate Suspension from the league. In order to return, such person will be required to file an appeal, in writing to the League Convener or his/her designate, within 48 hours of the incident and appear before the sports committee at a mutually agreeable time and location. The sports committee shall have final authority for any re-instatement.

PLAYING FIELD

Bases are 65 feet apart. Safety bag shall be used at first.

A safe line at home plate and commitment line 21 feet from home plate shall be used.

Home run rule: On the **Yellow Diamond** at Jaycee Park, only one home run per inning will be counted, all others hit in the same inning will be counted as a double.

EQUIPMENT

Proper footwear and appropriate baseball attire must be worn by players and coaches. Sandals and metal cleats are unacceptable.

The B.N.A. will supply some bats to be shared by both teams. Personal bats do not have to be shared.

In youth division all equipment that is provided must be worn, which includes shirts. Shirts are not to be altered or modify in anyway.

BLOOD RULE

Any player who is injured and is bleeding during a game must be removed from the game until the bleeding is under control. His or her place in the batting order will be simply missed until the player is ready to resume playing unless this would result in 3 male batters in a row. If so the injured player will be declared an out.

GAMES TIMES, DURATION

Games played on the **RED** and **BLUE** diamonds will start at 8:00 P.M.

A game will consist of a maximum of seven (7) innings or 1.5 hours.

During the season a tied game will remain a tie.

A game stopped by the umpire due to darkness or rain will be considered complete if five (5) innings (four and one half (4-1/2) innings if the home team is leading) have been completed. The home team is listed on the schedule is responsible for field set up and take down.

Both teams are responsible to make sure that they pickup all the garbage in their bench areas. Home team coaches of the last game on each diamond are responsible to ensure the lights (when used) are turned off and the light box and equipment are securely locked.

COURTESY RUNNER

A courtesy runner may be used **from home plate** for an injured player. **A player cannot bat, run the bases and then request a courtesy runner. The courtesy runner MUST be used from home plate.** This must be made aware of to the umpire before the start of the game. It must be the last recorded out, male for male and female for female. **The courtesy runner must stand behind a line that is drawn from the tip of home plate to the fence, in line with the third base line and the runner must not cross this line before contact with the ball by the bat or they shall be called out, the same as a lead off. A courtesy base runner may be used to run for a player who sustains an injury while running the bases.** Again, it must be the last recorded out and be male for male, female for female. If it becomes the courtesy runner's turn at bat, he/she shall be declared an out.

TEAMS

Ten (10) defensive players are allowed to play in the field per inning.

There is to be a minimum of three (3) females (1 infield (not the catchers position) and 1 outfield) and a maximum of seven (7) male team members to play defensively per inning. Effort must be made to ensure that male and female players play an equal number of defensive innings.

There are to be a maximum of 10 defensive players on the field per inning (six infielders and four outfielders). All players must be played fairly.

All players (**both male and female**) must play a minimum of 4 full innings (two different infield & two different outfield).

Each team will have a set batting order and defensive players schedule prepared for each game.

Female players may be rotated in the line-up if you are short female players but at no time must there be more than 2 males in a row.

Late players will be added to the bottom of the batting order.

Players must be rotated through all positions throughout the season.

A minimum of 8 players are required to start a game.

Players can not be added to the batting line-up once you have gone through the batting order.

MERCY RULE

There is a five (5) run mercy rule per inning except for the final inning, where a 10-run total is allowed. **This will also apply to tournament play.**

FORFEITS

A minimum of eight (3 females) players are required to start a game. If a team has less than the required number of players the game is considered a forfeit but is to be played regardless. Sharing of team players will be agreed on by the coaches and umpire if required.

PLAYING PROCEDURES

1. Infielders must be fully on the infield (dirt portion) and outfielders must be fully on the outfield (grass portion) until the ball is hit. **Infielders must also stay behind the base lines until the ball is hit. If they break the plane of the baseline before the ball is hit and an out is made the batter shall be awarded first base and all runners shall return to the base last occupied unless forced to advance as a result of the batter being awarded first base.**

- 1.b A commitment line in the outfield will be utilized for league play. Outfielders Cannot cross the commitment line until the batter has hit the ball. If the Outfielder breaks the plane of the commitment line before the ball is hit and an out is made the batter shall be awarded first base**
2. The catcher is the only player allowed to make an out at home plate.
3. The catcher must have complete control of the ball while in contact with home plate to register an out. The catcher cannot tag the runner coming home
4. **The catcher must wear all the equipment that is provided by the league. Shin pads, chest protector and helmet with facemask.**
5. **The offensive team will supply the pitcher. Pitchers must wear the helmet provided by the league. The Pitchers must pitch from the pitching rubber.**
6. There must be an **arc of six (6) feet minimum on each pitch.** (No pitch will be declared and the pitch is deducted from the three pitches allotted.)
7. Batting orders cannot have more than two (2) males in a row. Once the game starts the batting orders cannot be changed (except to add late arrivals to the bottom of the order). **If a team doesn't have enough females in the line up they may rotate their female batters to fill in the empty spot in the line up but must maintain the same batting order. If a female batter is on base when it is her turn to bat, she will be declared an out.**
8. Batters will have three (3) pitches to put the ball in play.
9. Bunting will be called as an out. (Checked and incomplete swings, at the umpire's discretion, will be considered an attempted bunt.)
10. If a batted ball contacts the pitcher, the ball is dead, the batter is out and the runners return to the last base legally occupied at the time of the pitch.
11. The pitcher may not touch the ball while the defensive team is making a play. Balls being thrown in from the outfield must first go to an infielder that will return it to the pitcher for time to be called. If the pitcher interferes with a play by the defensive team, the ball is dead and the runner nearest home plate is out.
12. **There are no lead offs.**
13. There is no sliding into the bases by the runner or the defensive player. **Sliding constitutes an automatic out.**
14. **A base runner will be called out if they fail to avoid a collision with an infielder that is attempting to field a batted ball. The ball is dead and all runners will return to the last base they occupied unless forced to advance by the batter-base runner.** If the infielder is not making a play he/she must not block the base path.

15. Base runners must tag up on fly balls and may proceed only after the defensive player touches the fly ball.
16. A batter is out, the ball is dead if he or she hits an infield fly with less than two (2) out and runners on first and second or first, second and third. (Infield fly rule)
17. **After a fair-batted ball is hit, the base runner running to first base must fully touch only the orange half of the safety bag. Failure to do this constitutes an out. If attempting to advance to second base the runner may touch the white half of the bag. The infielder must be in contact with only the white half of the safety bag, while having complete control of the ball to register an out.**
18. **A runner, who is running to first base after hitting a fair ball, can be tagged out before he/she touches the orange first base bag.**
19. When a fair-batted ball is hit into the outfield and rolls under or bounces over the fence, the outfielder must raise his or her hand to indicate that this has happen. The batter will be automatically awarded a ground rule double.
20. When the ball leaves the playing area, (E.g.: On an over throw), time is called and the base runners will be awarded one (1) base.
21. Base runners making contact with a fair-batted ball while off a base are declared out and the ball is dead.
22. Base runners proceeding to home plate must break the plane of home plate, between the plate and the backstop screen, so as not to interfere with the catcher fielding the ball to score a run. Touching home plate or interfering with the catcher constitutes an out.
23. **No more than two Coaches and one Captain from each team, designated prior to the start of the game, may approach the umpire for a rule interpretation only. Judgement calls are the discretion of the umpire.**
24. Any Coach, Player or Spectator engaging in or persisting in conduct contrary to the spirit, principals and objectives of good sportsmanship will receive no warning, and the offender will be ejected from the park. Failure to leave when asked would result in the end of the game, forfeiture by the offender's team and suspension from the league.
25. **Fighting results in an immediate expulsion from the league.**
26. Absolutely NO ALCOHOLIC BEVERAGES OR ILLEGAL DRUGS are allowed in the park.
27. **Smoking is no longer allowed at publicly-owned outdoor sporting areas.**
28. Games may be cancelled due to inclement weather, by the League Convener, or any member of the sports committee up to thirty (30) minutes prior to the start of the game.
29. If the game has not been cancelled by the Convener, or any member of the sports committee, the game is to be played as scheduled. It is advisable to show up at the scheduled diamond ready to play.



Serving You In Your Community

Visit our Website at WWW.brantlyn.ca